

Simulating the Effect of Local Environmental Conditions on Human Thermal Comfort

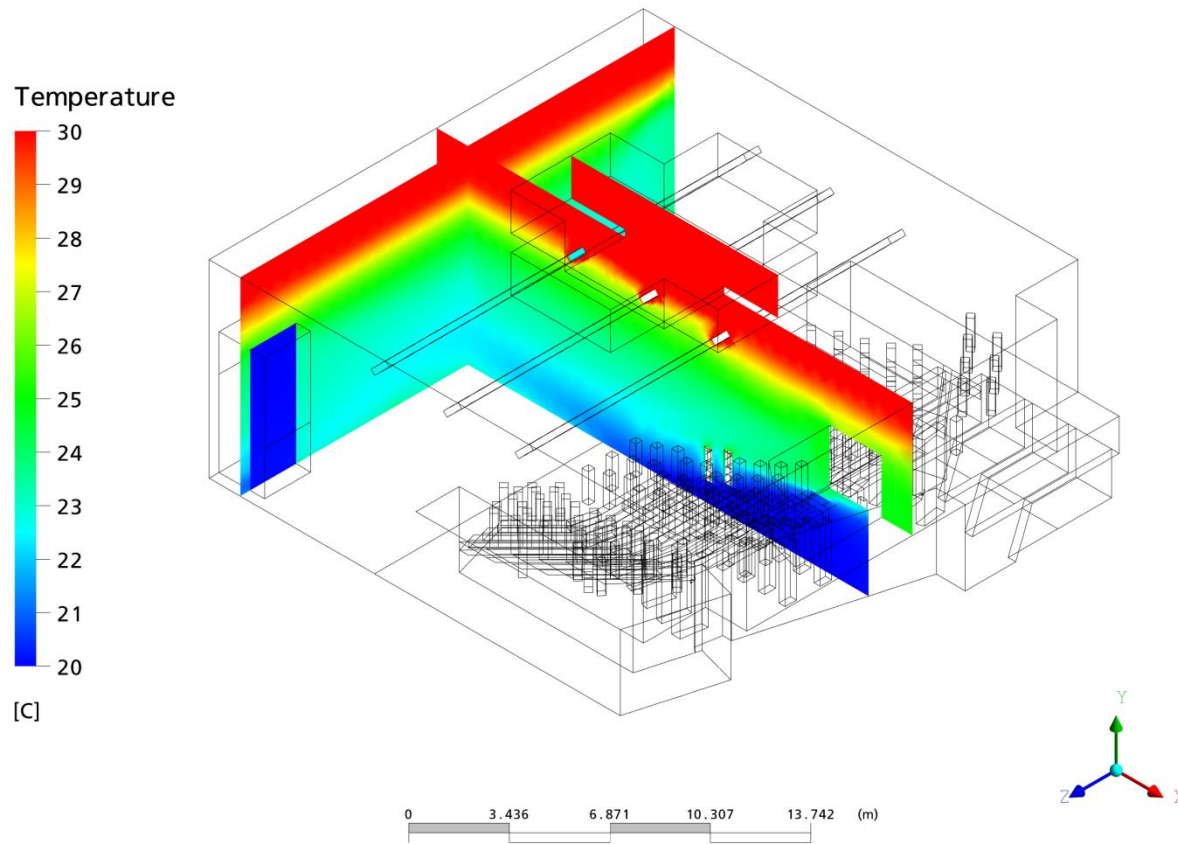
Dr Paul Cropper

De Montfort University

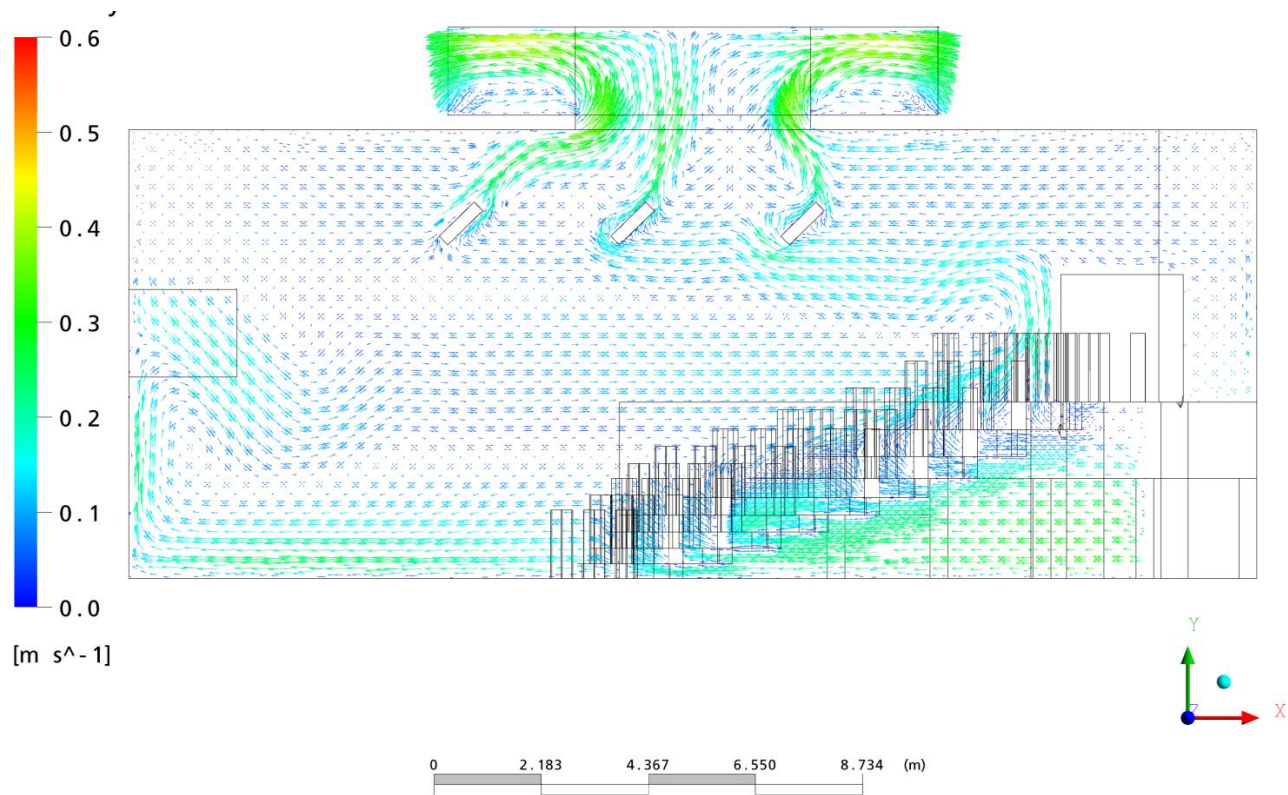
Research Project

- Funded by the UK Engineering and Physical Sciences Research Council (EPSRC)
- Collaborative project between De Montfort University and Loughborough University
- Other collaborators: ANSYS UK

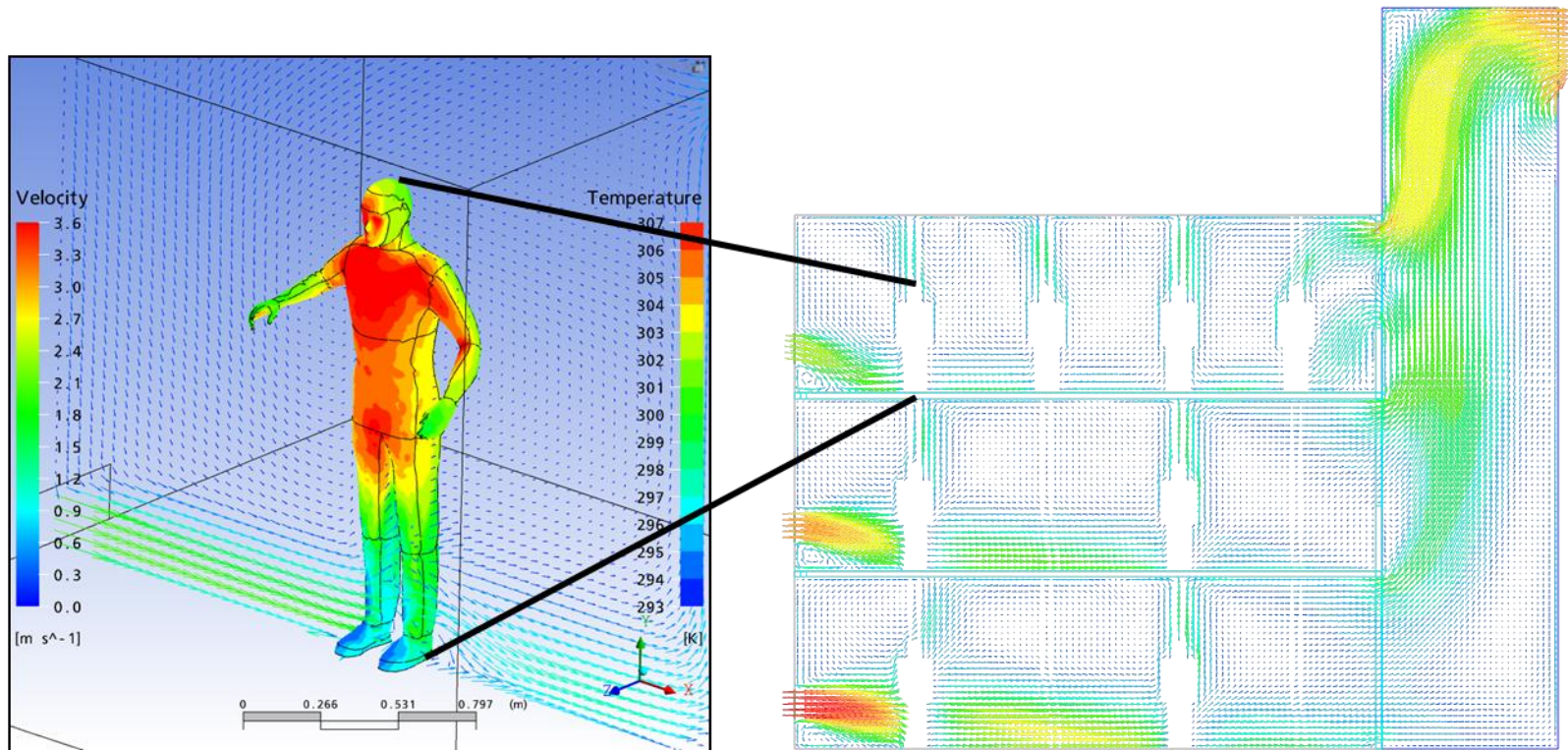
CFD – temperature distribution



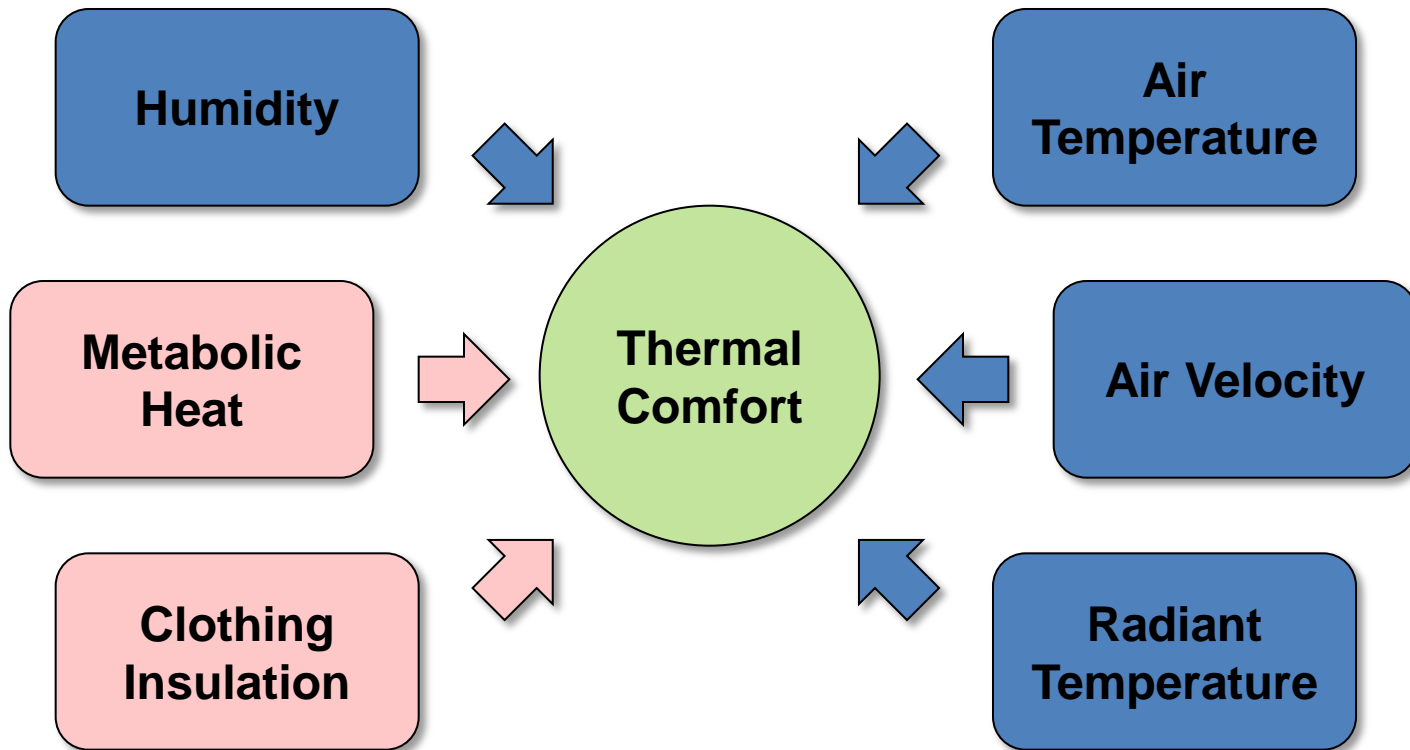
CFD – airflow distribution



Modelling a human body in CFD



What is thermal comfort?



IESD-Fiala model - Passive System

SHORT WAVE RADIATION



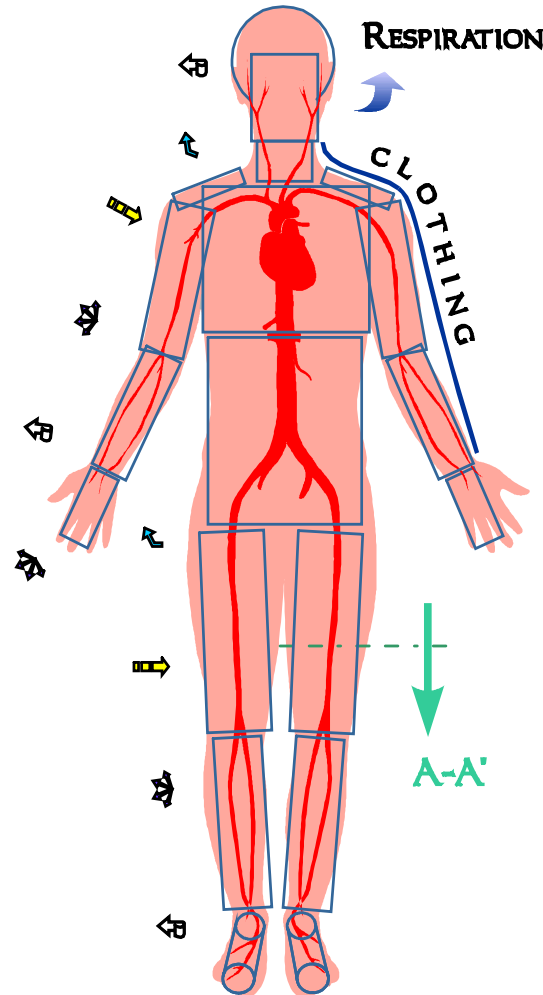
EVAPORATION



LONG WAVE RADIATION



CONVECTION



SECTION A-A':

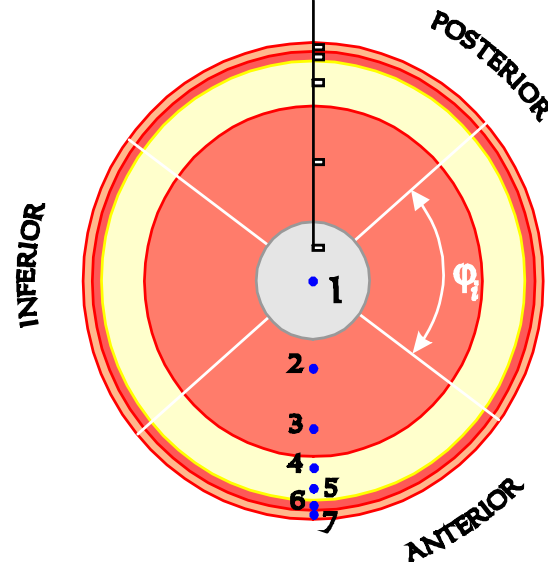
OUTER SKIN

INNER SKIN

FAT

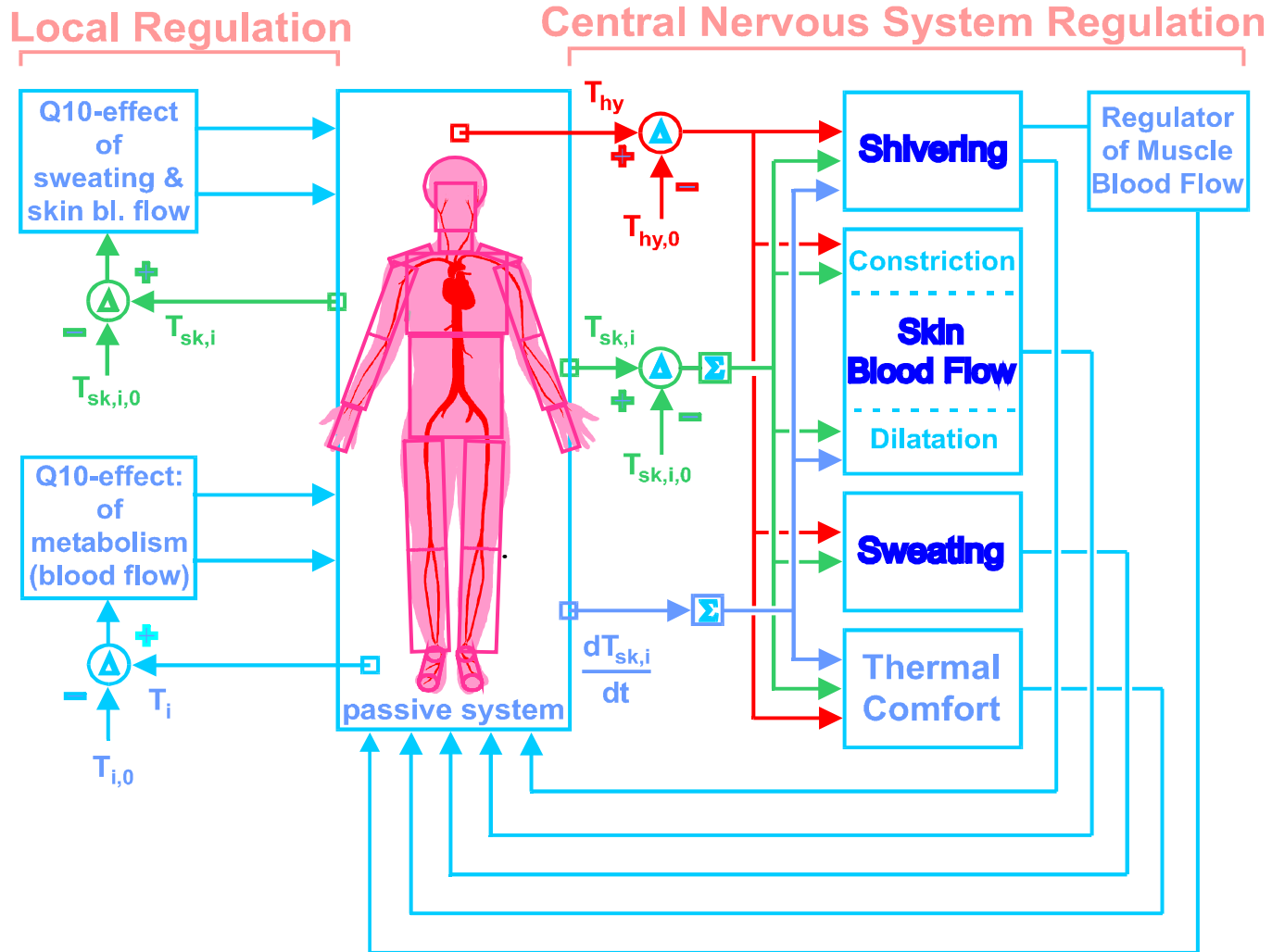
MUSCLE

BONE (CORE)

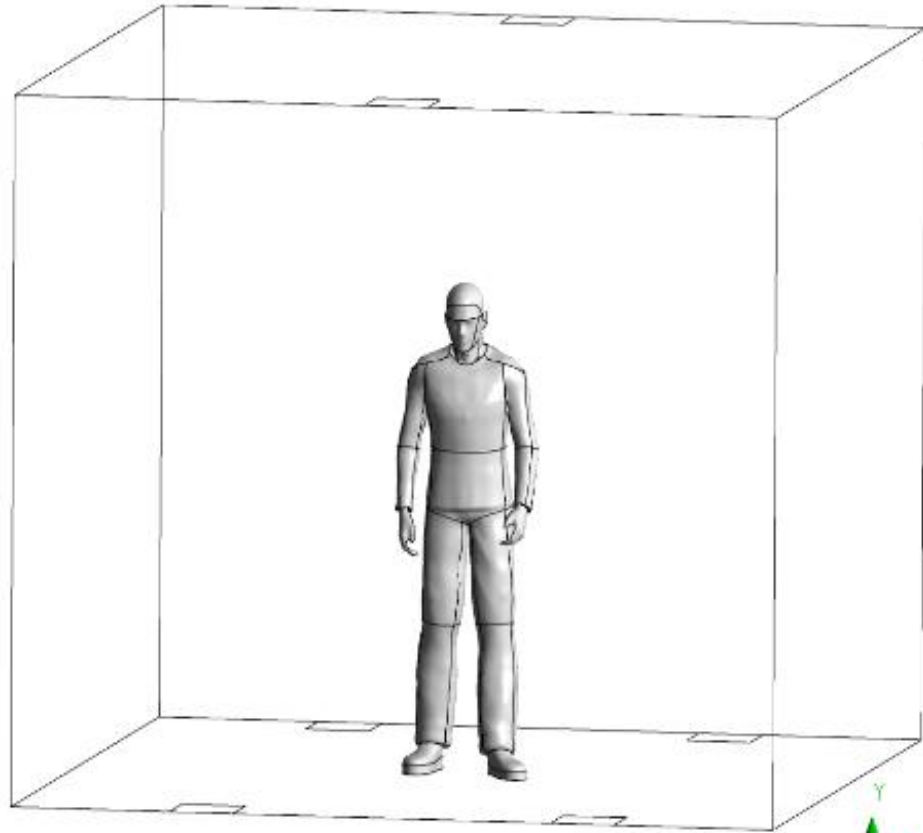
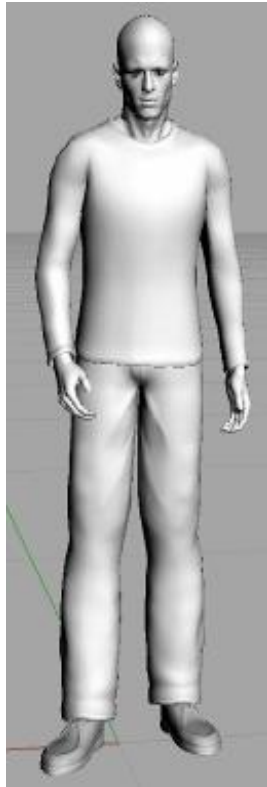


Source: Dr Dusan Fiala

IESD-Fiala model - Active System

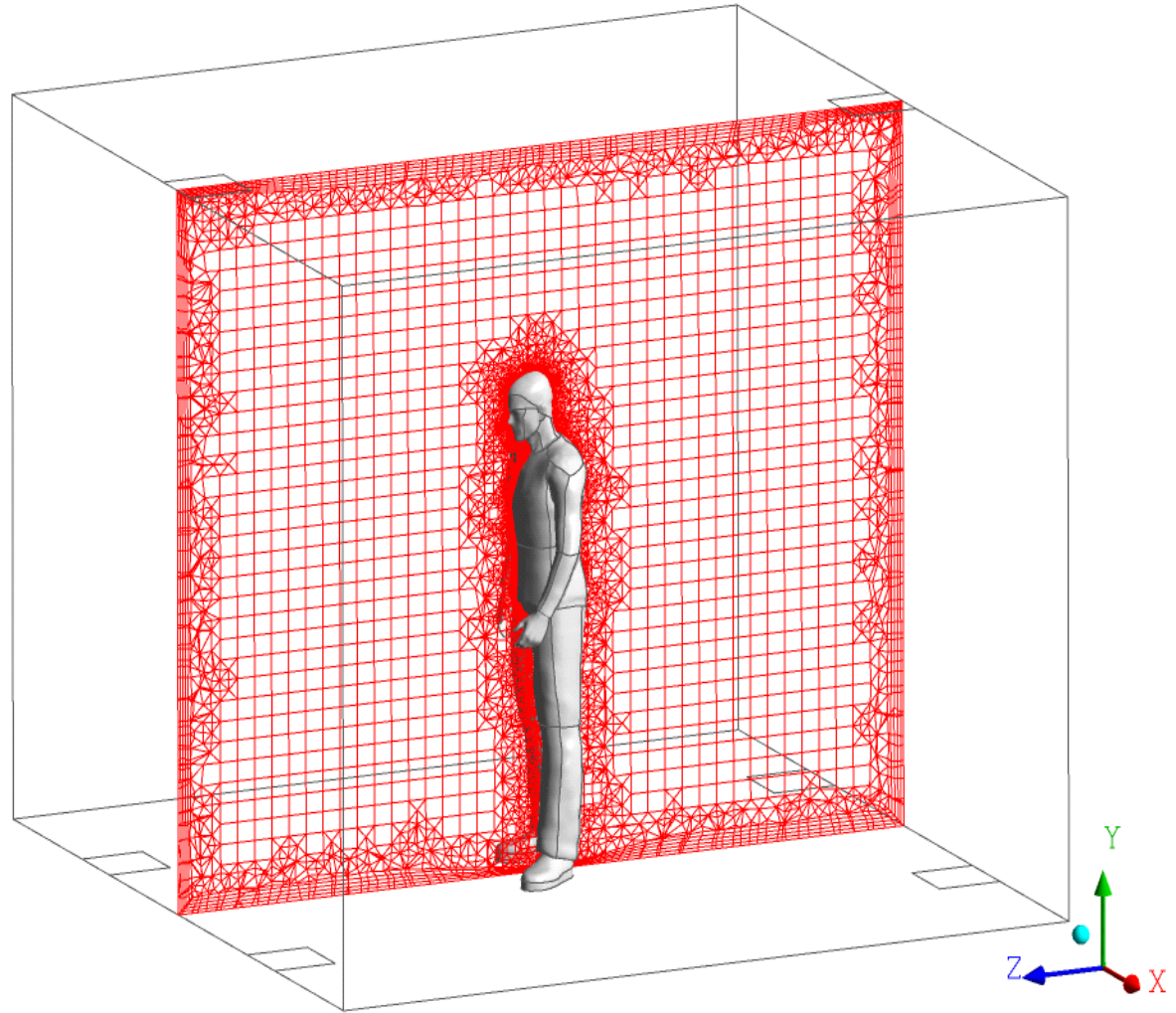
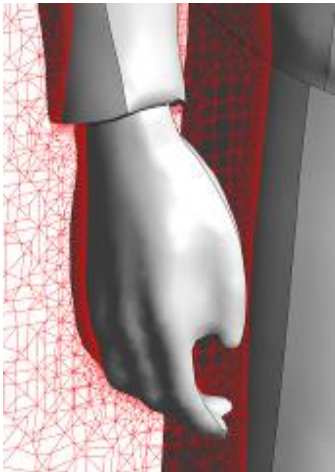
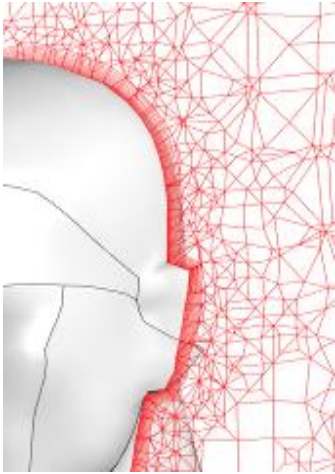


A human thermal manikin

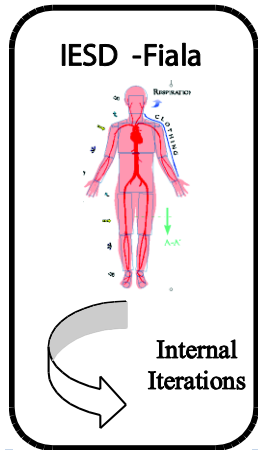


Human figure, simplified, optimised, sub-divided and placed in a CFD environment

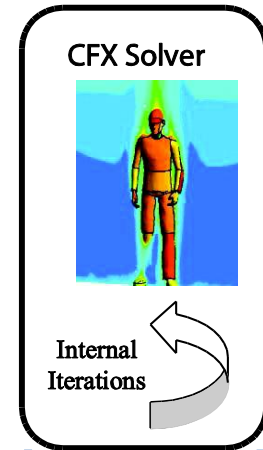
The CFD mesh



Model coupling



Surface temperatures (59)
Surface moisture mass fractions (59)
Surface emissivity (59)



Coupling code (new)

Junction box (new code)

Body surface temperatures (59)
Near-wall air temperatures (59)
Convective heat transfer coefficients (59)
Convective heat flux (59)
Radiative heat flux (59)
Near-wall relative humidity (59)

Data exchange– CFX

For each patch, read

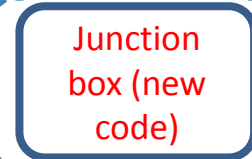
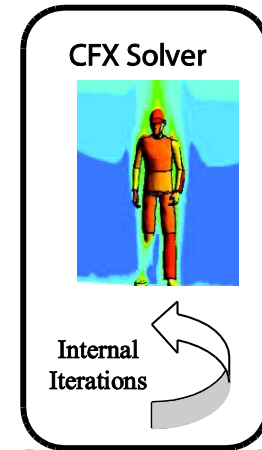
1. Area
2. Surface temperature (T_w)
3. Convective heat transfer coefficient (CHTC)
4. Near-wall water ideal gas mass fraction (M_f)
5. Total wall heat flux (Q_w)
6. Radiative heat flux (Q_r)

Calculate:

1. $Q_c = Q_w - Q_r$
2. $Rh_{nw} = P_{sg}/P_{ss} \times 100$
3. $T_{nw} = T_w - Q_c/CHTC$
4. $Q_c = Q_c \times Area$
5. $Q_r = Q_r \times Area$
(area correction for patch area difference)

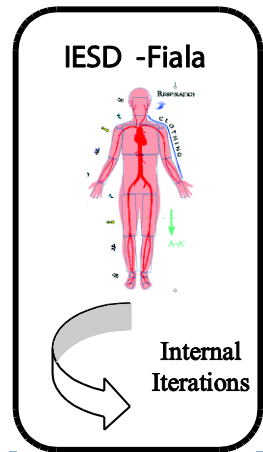
Where:

- P_{ss} = Saturated vapour pressure (from M_f and T_{nw})
 P_{sg} = Vapour pressure of water vapour mixed with dry air (from T_{nw})



Text file

Data exchange – IESD-Fiala model



Coupling
code (new)



Text file

Read text file from CFX

Calculate:

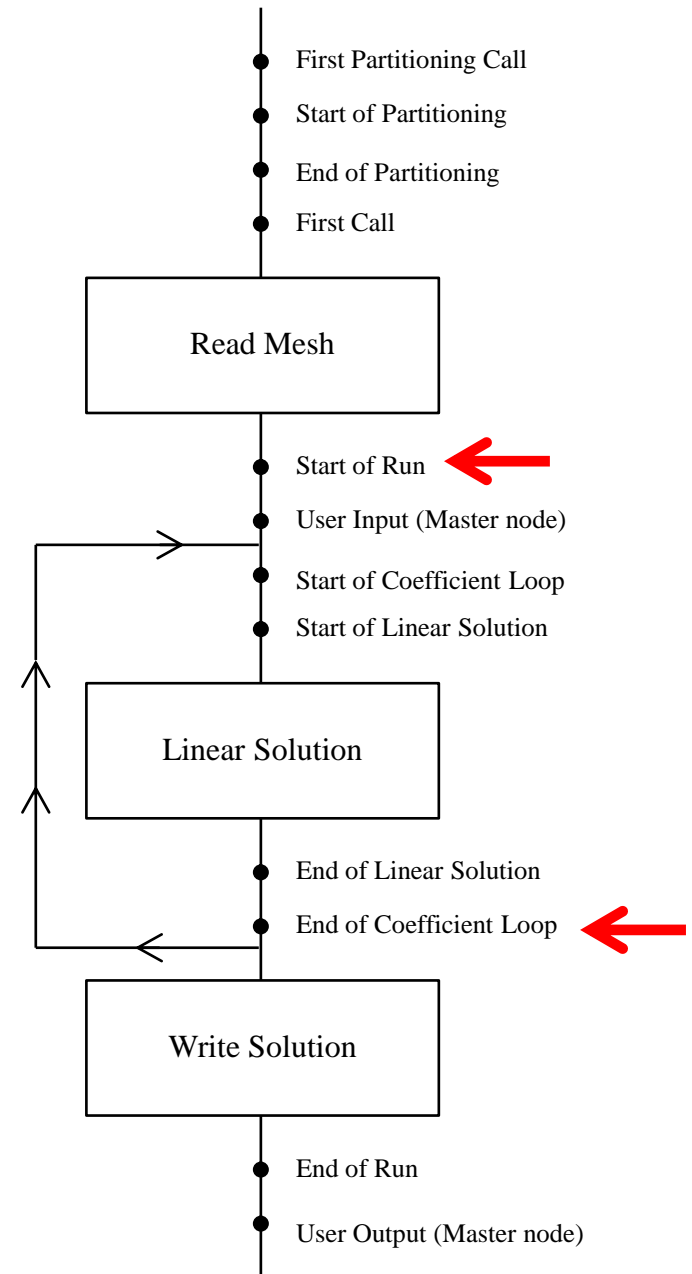
1. $Q_c/\text{area} \times \text{clothing factor}$
2. $Q_r/\text{area} \times \text{clothing factor}$
(area correction for patch area difference and for clothing)

Pass to IESD-Fiala model (for each patch):

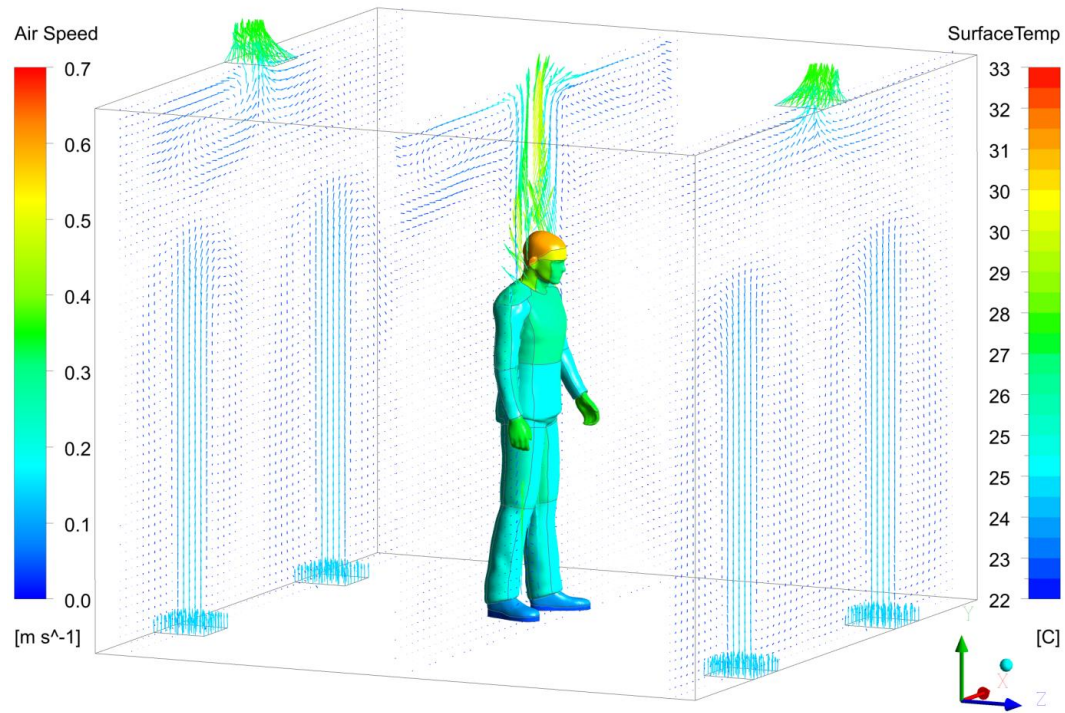
1. Near-wall relative humidity
2. CHTC
3. T_{nw}
4. Q_c
5. Q_r (long wave)

Solver customisation

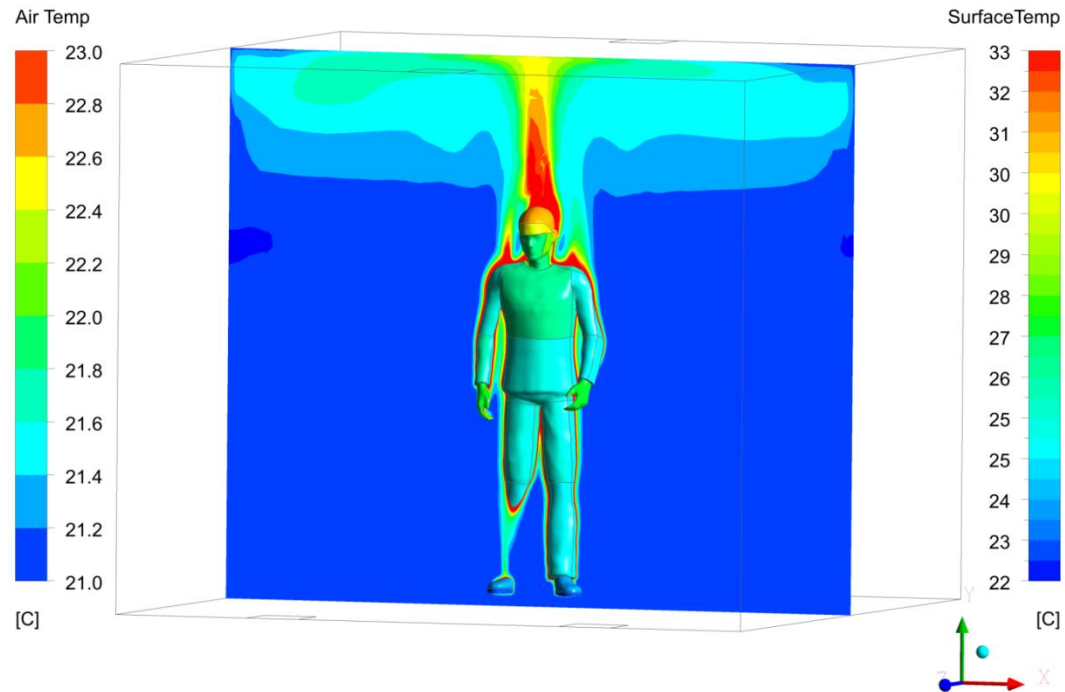
- Chosen CFD solver is ANSYS CFX
- All data is accessed using utility routines
- Junction Box code called at specific points in the execution cycle
- CEL functions replace fixed values



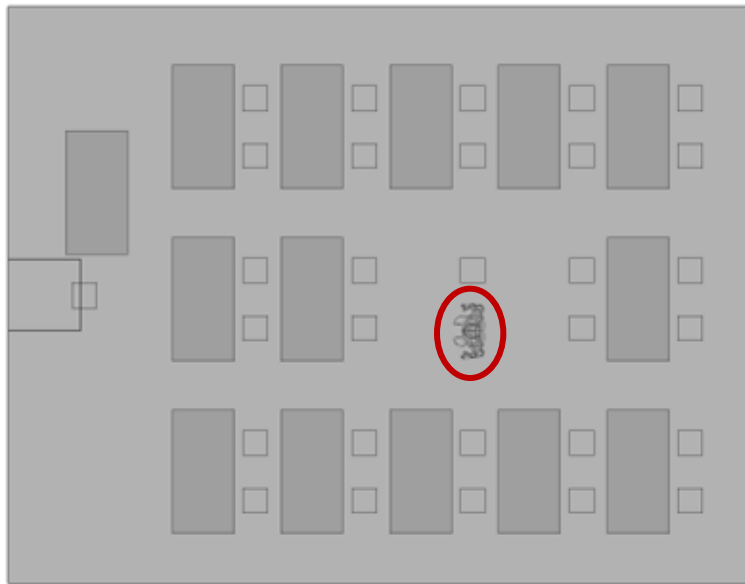
Air velocity and surface temperature



Air and surface temperatures



Example application



0 2.000 4.000 (m)

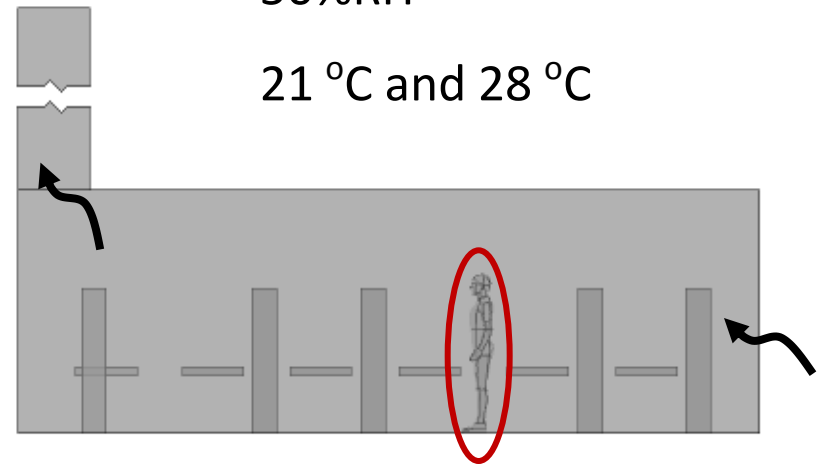


53m² classroom

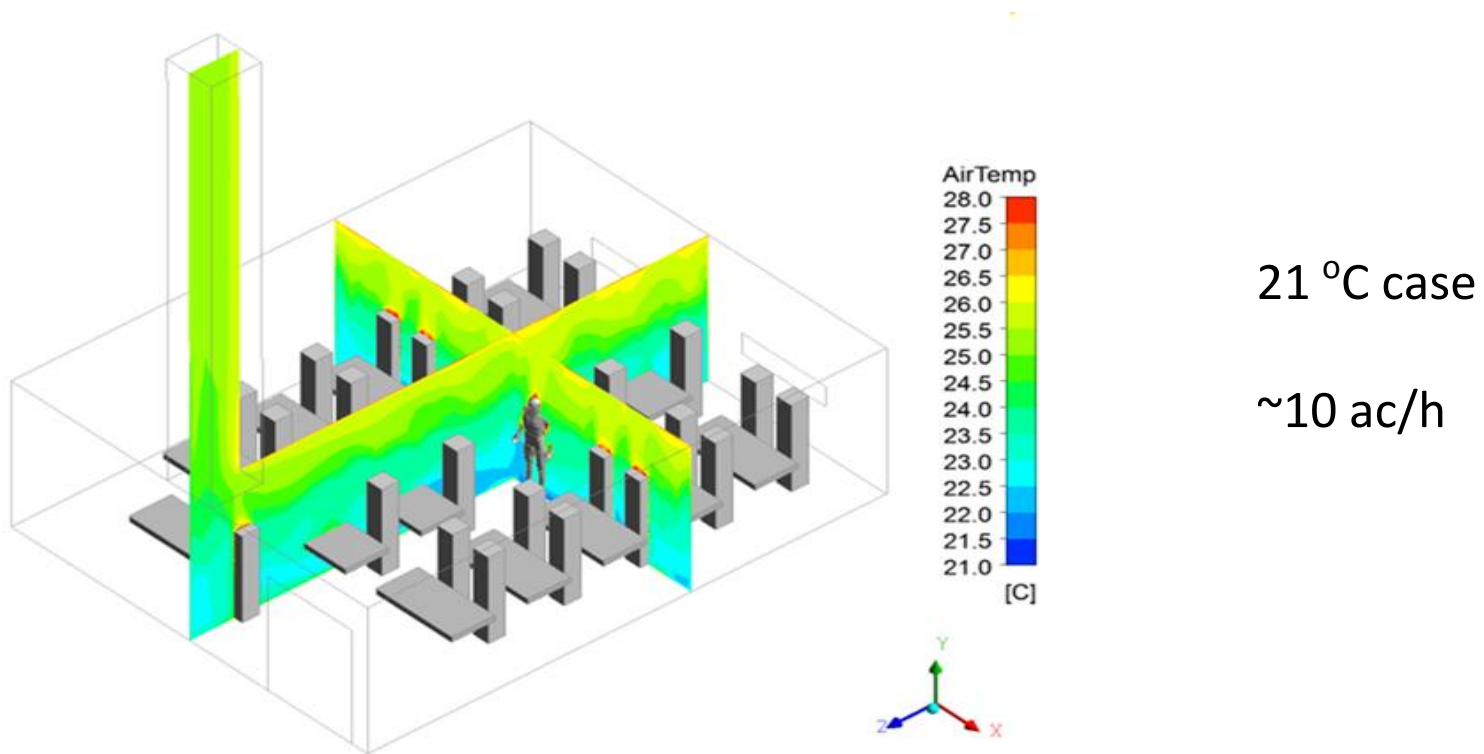
31 occupants

50%RH

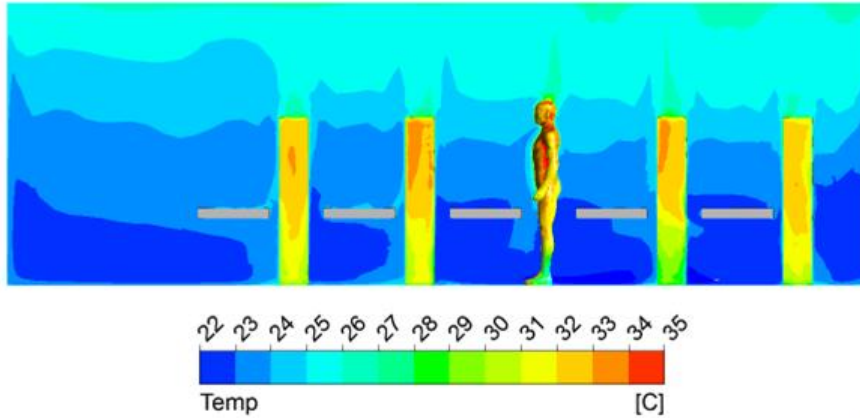
21 °C and 28 °C



Air temperature distribution

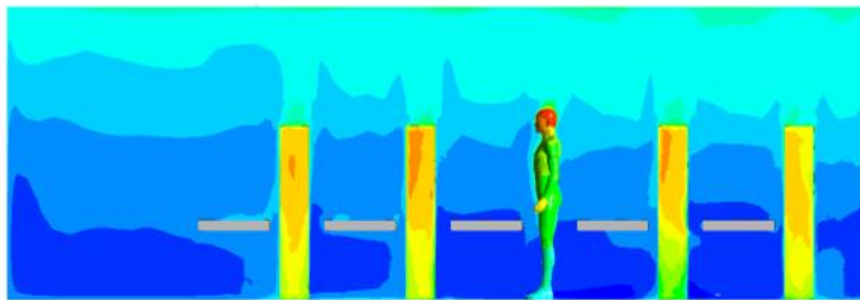


Body surface and air temperature



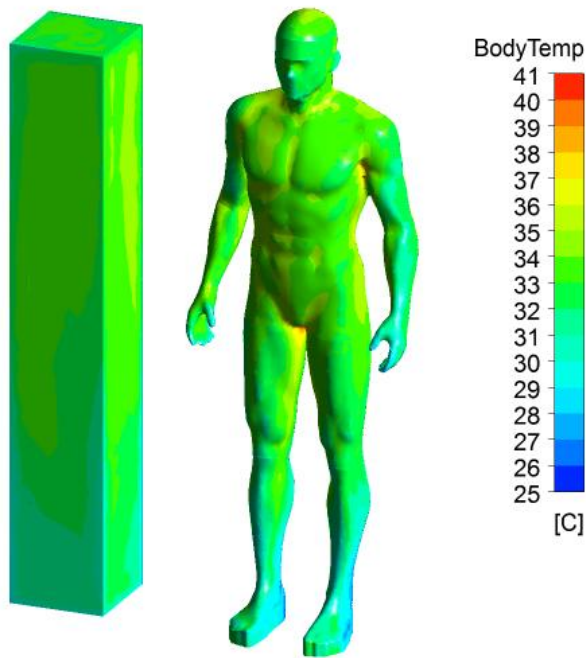
Uncoupled

90W / person

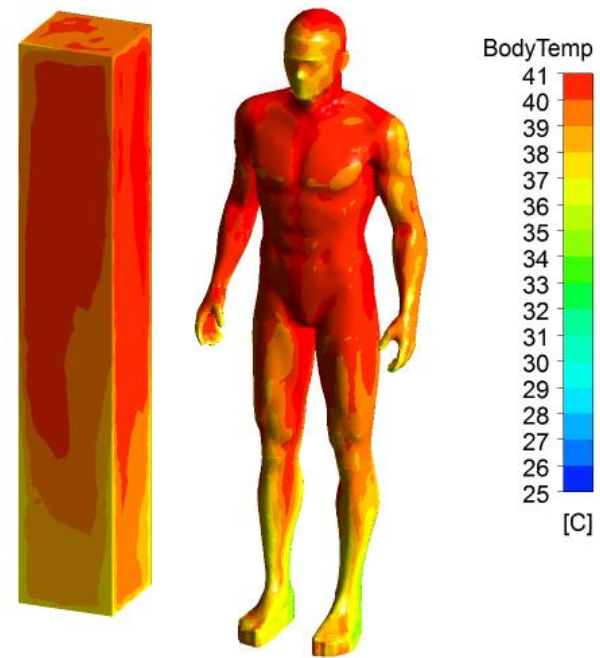


Coupled

Influence of ambient temperature

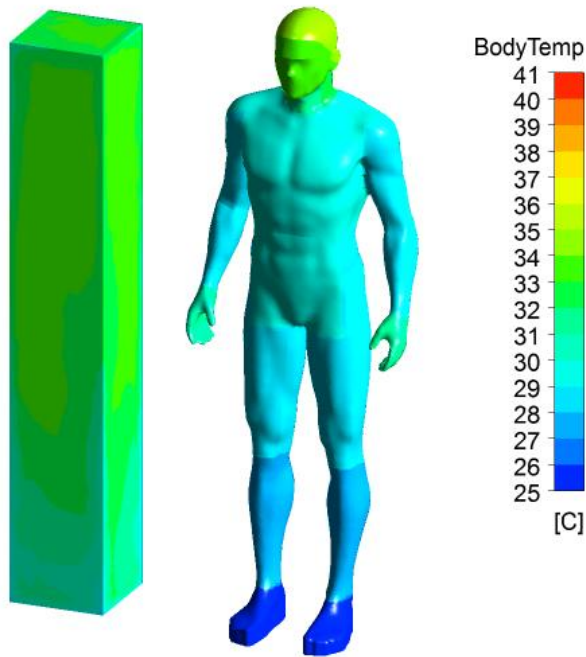


Uncoupled 21 °C case

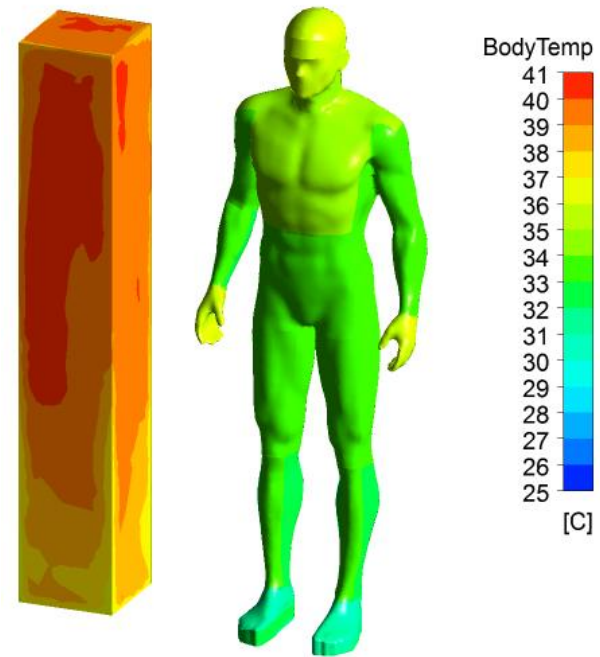


Uncoupled 28 °C case

Influence of ambient temperature



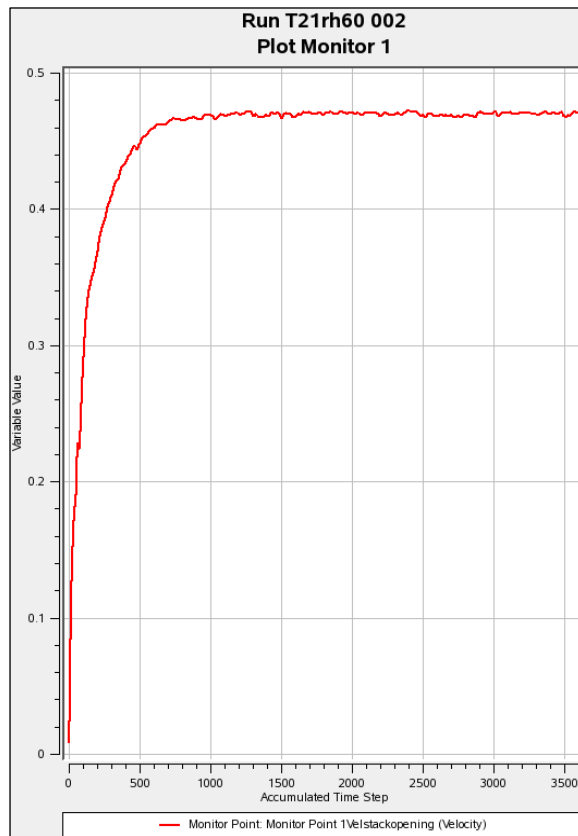
Coupled 21 °C case



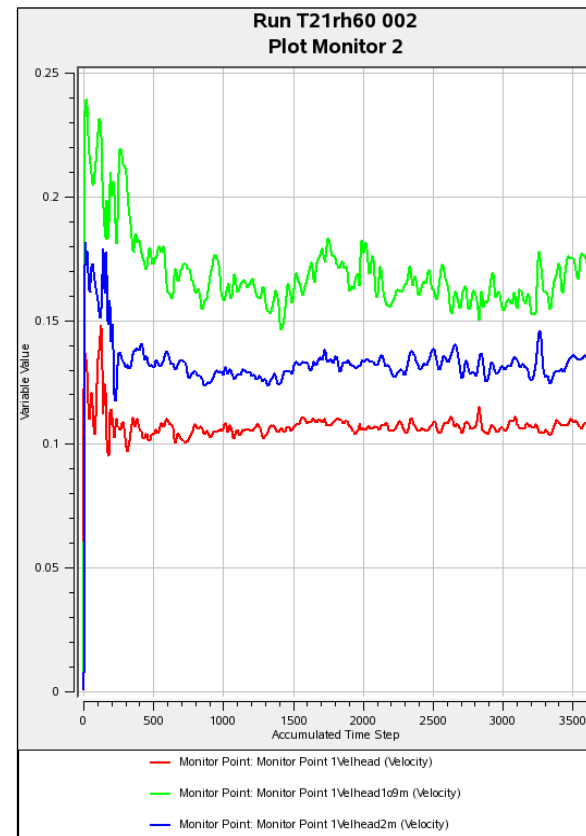
Coupled 28 °C case

Transient flow evolution

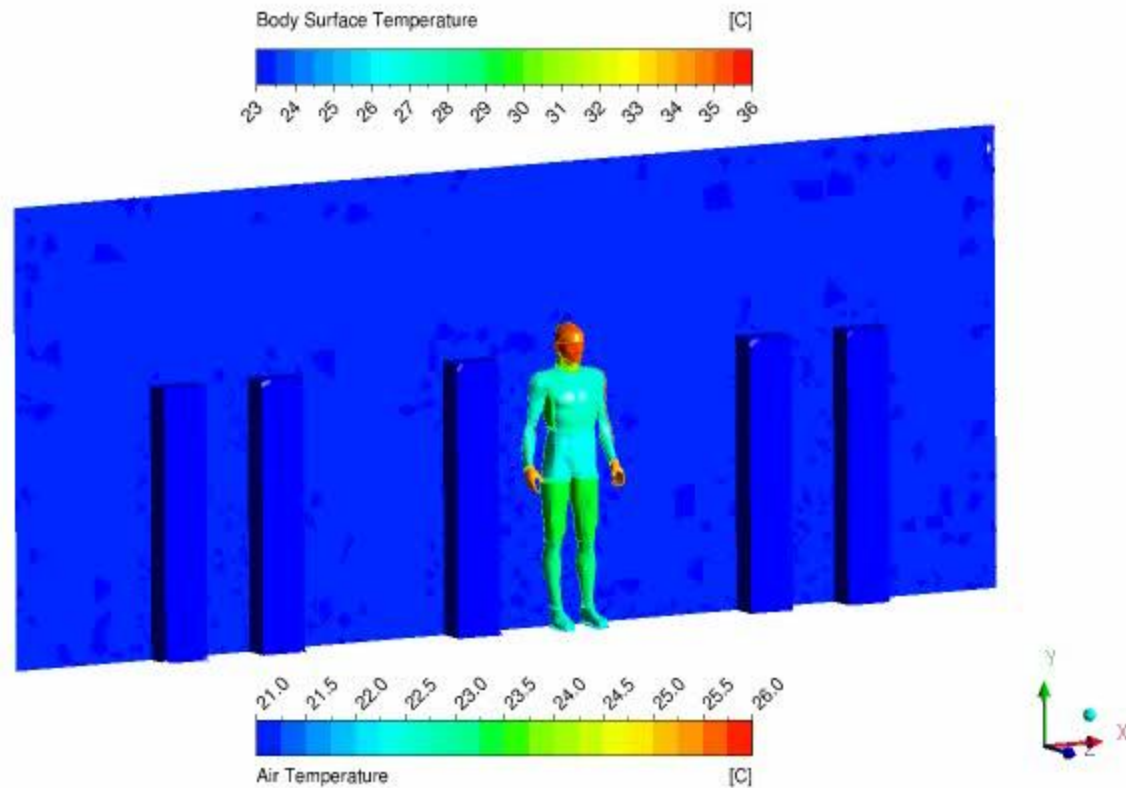
Stack velocity



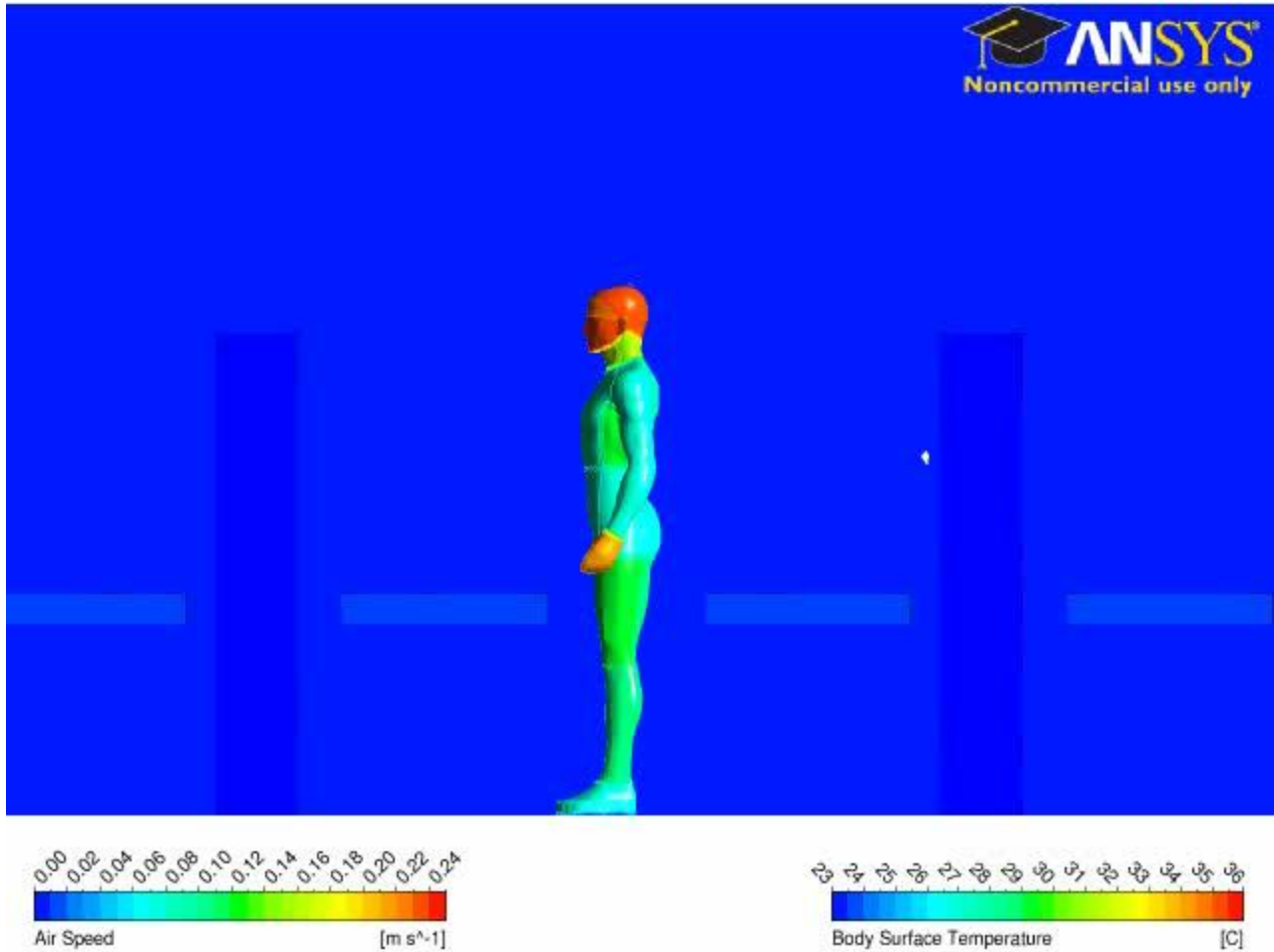
Velocity above head



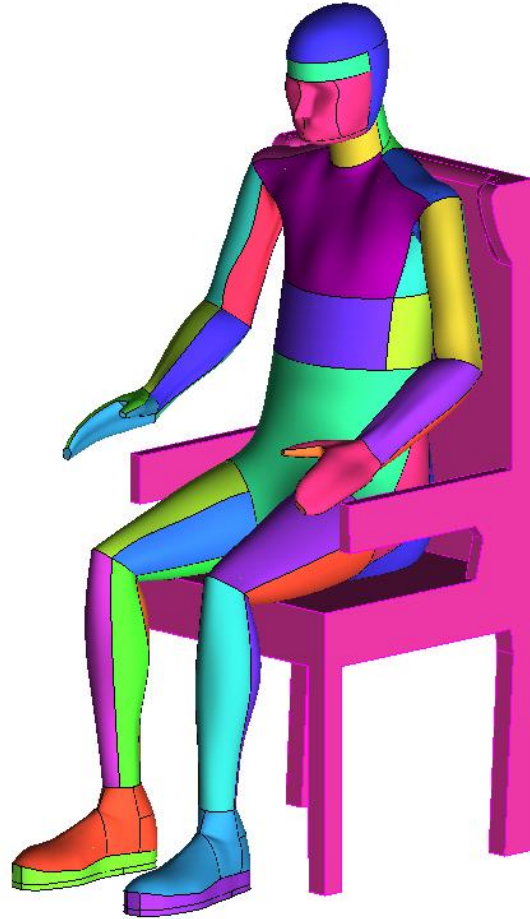
Transient – temperature evolution



Transient – velocity evolution

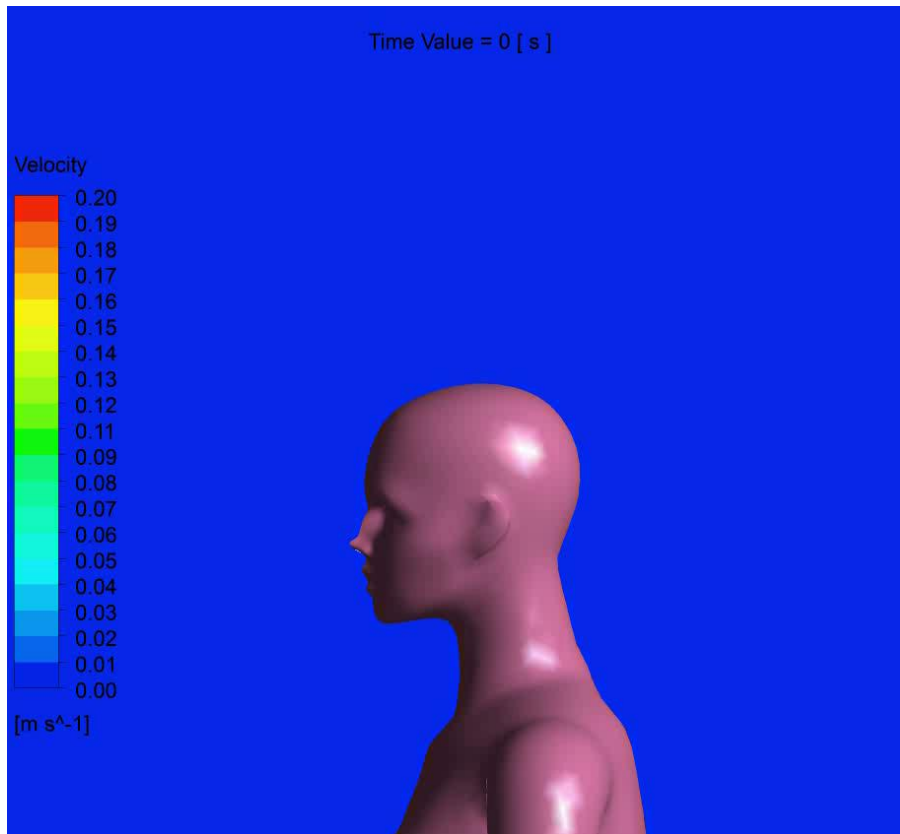


Seated thermal manikin



Manikin courtesy of: Sandeep Rao Bolineni
Fraunhofer-Institut for Building Physics IBP

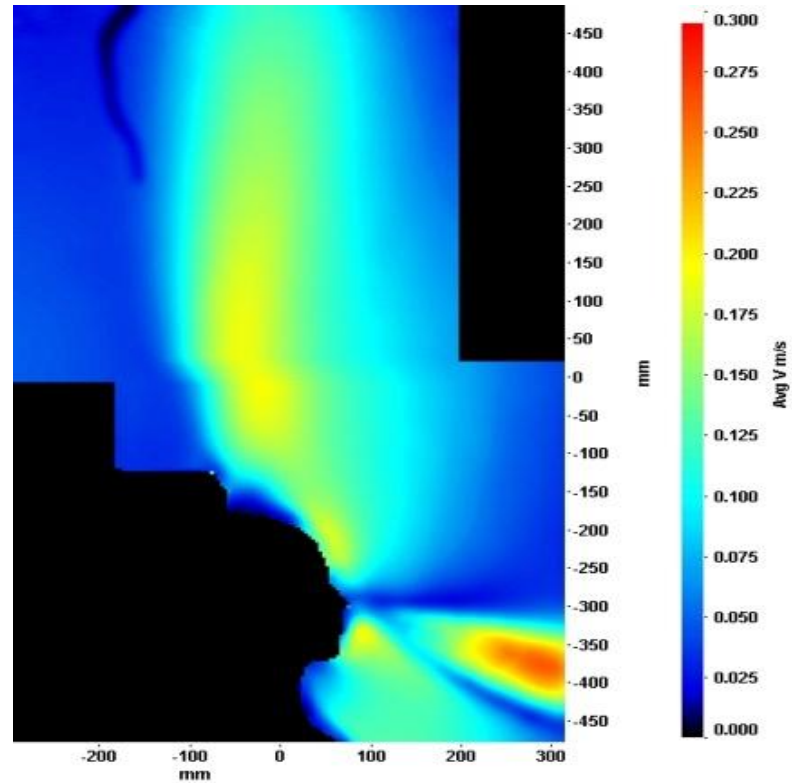
Breathing



- CO₂ distribution and IAQ (e.g. schools)
- Person to person infection modelling (esp. healthcare buildings)

Source: Loughborough university

Empirical validation of breathing



Source: Loughborough university

Future Work

- Transient simulation – De Montfort University
- Breathing – Loughborough University
- New manikins – age, height, weight, gender
- New human physiology model
- Moving manikins – games technology
- Better clothing models
- Visualisation – 3D TV, VR, Holography

Questions?